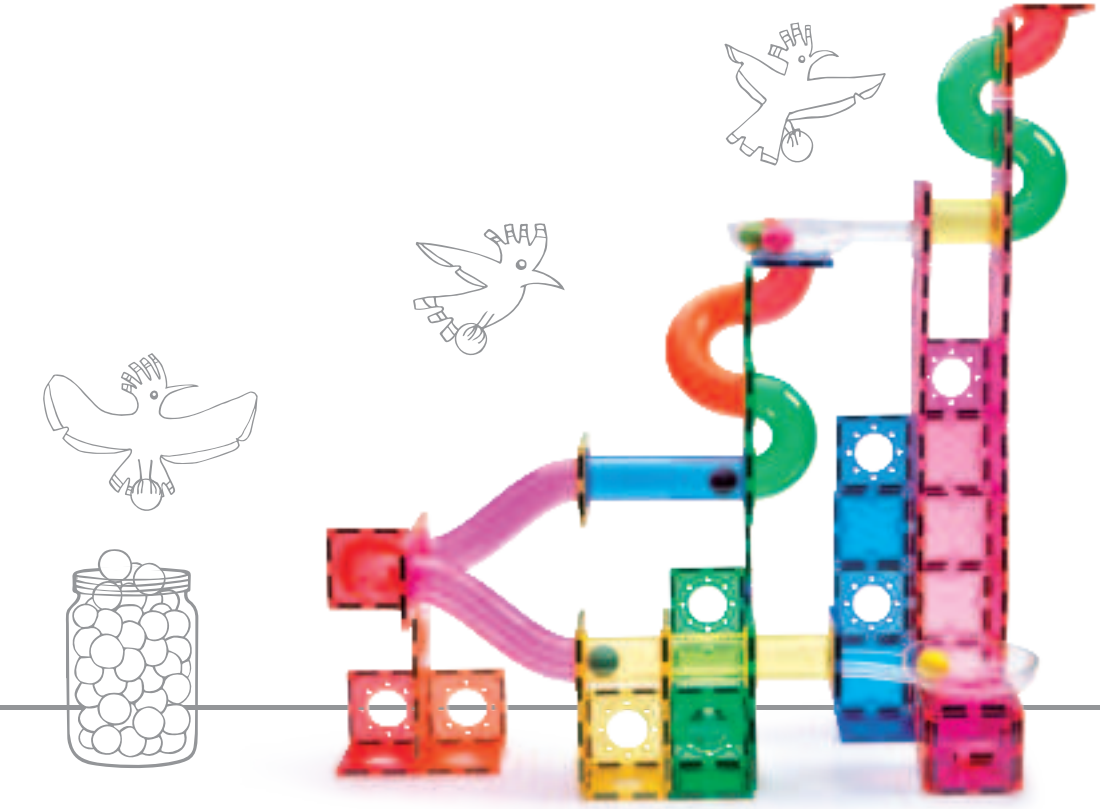
iMAGiMAGS

IMAGINE THE PLAY ◆ IMAGINE THE LEARNING



MARBLE RUN SET

INSPIRATION & USER MANUAL

WHAT'S IN THE SET

36 Connector Squares, 10 Corner Chutes (Red), 10 Slopes (Pink), 10 Short Straights (Yellow), 8 Diagonal Chutes (Orange) 8 Hairpin Bends (Green), 8 Long Straights (Blue), 6 Balls, 2 Cups

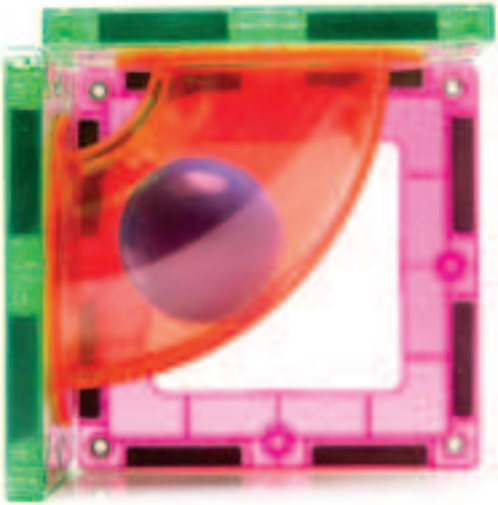
CONNECTOR SQUARE

Use the connector squares to build the foundation of your marble run.

Clip the chutes, straights, bends and cups onto the connector squares.

CORNER CHUTE

Use the red corner chutes to quickly change the direction of your marbles transversing through your run!



Clip each side of the corner chute onto the connector square to create a 90°angle.

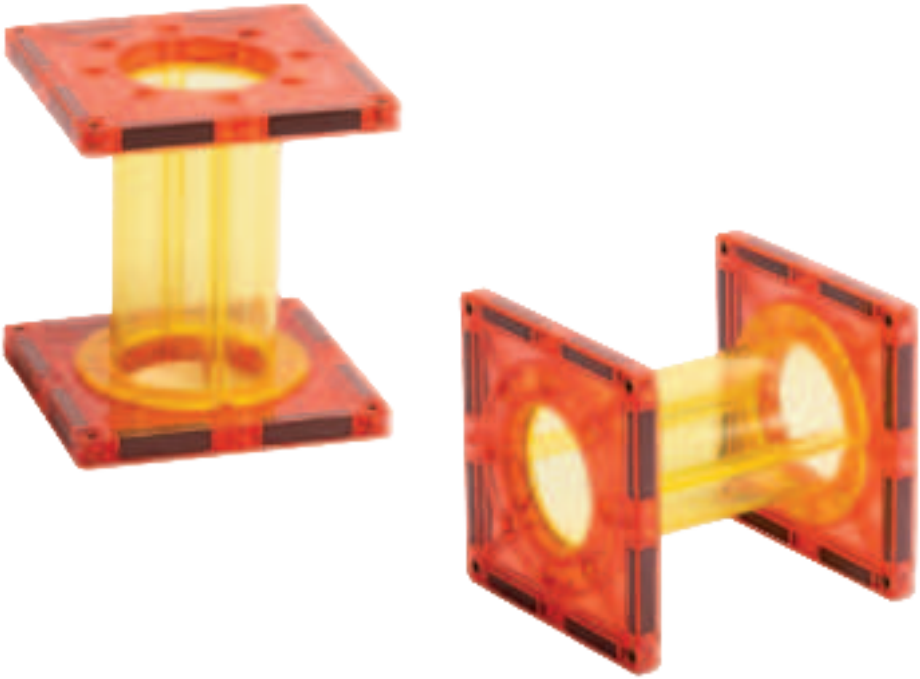
SLOPE

Use the pink slopes to add momentum and gain speed!

Clip one side of the slope onto a connector square and the other side onto another connector square, it will be spaced one square below.

SHORT STRAIGHT

The short straight can be used both vertically and horizontally!



Clip each side of the short straight onto a square connector.

DIAGONAL CHUTE

Use the diagonal chute to change direction and gain speed. If there is a small gap between the tubes don't worry, it won't change the speed of your runs!

Lay two connector tiles corner to corner, **diagonally opposite** one another. Clip one side of the diagonal chute onto a connector and connect the other side onto the **diagonally opposite** connector.

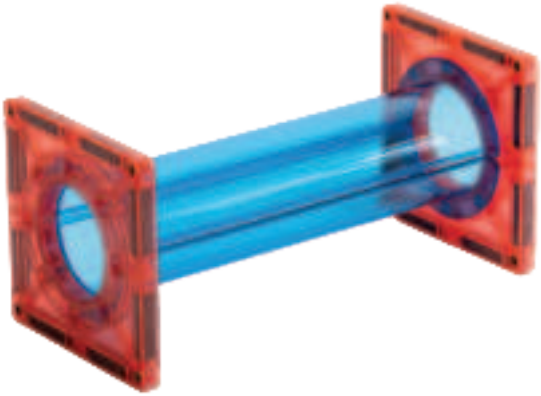
HAIRPIN BEND

The hairpin bend can be used both vertically and horizontally, which allows you to change the direction of your transversing marbles!

Clip each side of the hairpin bend onto a square connector.

LONG STRAIGHT

The long straight can be used both vertically and horizontally. Use the straight vertically to add speed, and horizontally to slow your marbles down!



Clip each side of the long straight onto a square connector.

CUP

Use the cups at the start and end of your runs to create a ‘whirl pool’ effect with your marbles!

Clip a square connector onto the opening and / or the circular base of the cup.